2ndQuadrant[®] PostgreSQL

Run your own buildfarm server and test your own patches

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https://www.2ndQuadrant.com



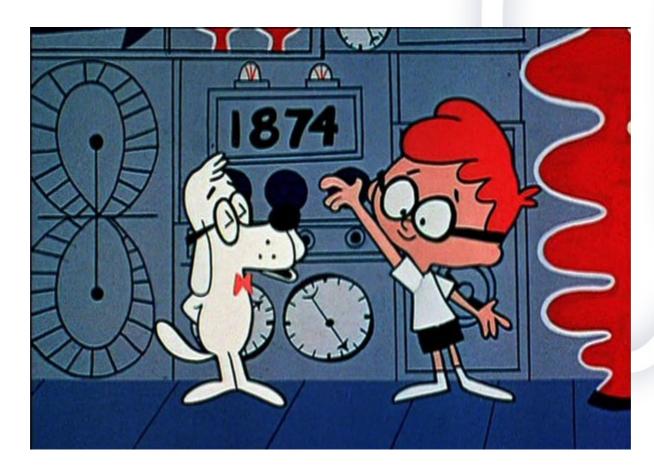
We're hiring!

• See anyone from 2ndQuadrant if you're interested





Sherman, set the Wayback Machine to 2004



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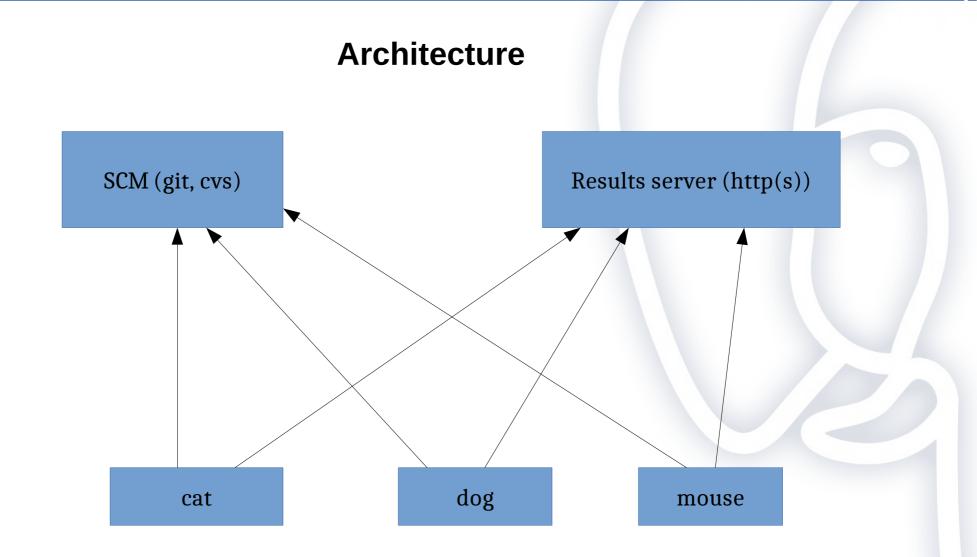


A little history

- Have we broken something on some platform?
- Have we broken something with some configuration?
- Up to 2004 these questions were answered at best haphazardly
 - Often problems took week of months to discover
- Answer: the PostgreSQL Build farm
 - Very loosely inspired by SAMBA build farm









Buildfarm concepts

- Clients are members or animals
- A member performs a build or run on a branch
- A run consists of a number of stages
 - e.g. make or check
- Possible, even common to run more than one animal on a single machine
 - Different configuration, compiler etc.





Lots of reports

- Currently 119 animals reporting
- Across 6 branches (5 stable + HEAD)
- 55,029 builds in the last 90 days (as of time of writing)
 - Highest count is 571 builds on HEAD (master) branch
- 600Gb of data in production, lots more in the archive
- History goes back to 2004, builds for Release 7.2.



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Security

- No inbound connections
- Client can sit securely behind a firewall
- Has support for http proxies





Integrity

- There is a shared secret for every member
- Each report is signed (currently with SHA1, soon to be SHA256) with the secret

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Buildfarm client

- https://github.com/PGBuildFarm/client-code
- Perl code
- Config file is also perl
 - Copy the sample file
- Two main scripts
 - run_build.pl performs a single run
 - **run_branches.pl** wrapper for run_build.pl in one of three modes
 - --run-all
 - --run-parallel
 - --run-one

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Running the client

- run_branches.pl -run-all -config foo.conf
- How does it know which branches to build?
 - \$PGBuild::conf{global}->{branches_to_build}
 - Can be a list ref:
 - ['REL_11_STABLE', 'HEAD']
 - Can be a scalar:
 - 'ALL'
 - Or 'HEADPLUSLATEST3'
 - Gets file branches_of_interest.txt from the server





Using a regular expression for branches_to_build

- Starting with release 10 of the buildfarm client
 - branch names can be multi-level
 - dev/feature_1234
 - bug/ticket_5678
 - foo/bar/baz
 - branches_to_build can be a regular expression:
 - qr(dev/.*)
 - checks out master branch and gets a list of branches, matched against the regular expression
- Not intended for use with public PostgreSQL Build farm
- Uses include:
 - Private sets of patches
 - Proprietary builds
- Change config's scm_repo to point to your private git repo



Branch name convention

- Use a convention
 - e.g. prefix/base_branch/something
 - Omit base_branch if not backpatching
 - dev/my_feature_name
 - bug/REL_11_STABLE/ticket_number





Branches from positional arguments

- git only, will be in next release
- Positional arguments to **run_branches.pl** taken as list of branches
- Overrides config file



2018: Can we upgrade the buildfarm server?

- We didn't know
- We didn't have a good way to find out
- No recipe existed for setting up a test server
- Solution: create a recipe!
 - Uses PostgreSQL Release 11
 - Runs on Debian/Stretch or Ubuntu/Bionic
 - TBD: support for RHEL/Centos (waiting for Centos8)



Setting up a test server

- git clone https://github.com/PGBuildFarm/test-server.git testbf
- cd testbf
- If using vagrant/Virtualbox:
 - vagrant up
- For use on the host:
 - sudo sh provision.sh



Server Application

- Set of perl CGI scripts and utilities
- Postgres database for storage
- Presentation layer is Perl Template Toolkit



Sample data

- Generated daily
- Populates the database with a tiny sample to get going
 - All the personal and secret info is stripped out
 - Three other tables are restricted:
 - build_status_log is restricted to the animal prion on the HEAD branch on its latest build
 - build_status_recent_500 is restricted to data for the last 90 days
 - build_status is restricted to builds on the dashboard
- For your own server, you should probably just unload the sample data, or comment the loading out of the provision script
 - The sample data tar file contains an unload script



What the test server won't do

- https
- email alerts and notifications
- Captcha
- Check that reported branches are in branches_of_interest.txt





Registering clients

- Fill in the form on the web site
- Connect to the server
 - e.g. vagrant ssh
- sudo su pgbuildfarm
- psql
- select * from pending();
 - Result will have a name which is 6 hex digits
- select approve('oldname', 'newname');
 - Result will show owner's name, email and shared secret.
 - Email or otherwise communicate secret to the owner if it's not you





Choose a naming scheme

- Don't use animals
- Choose some list with a lot of members, and no accents or spaces, preferably not too long
 - e.g, Latin names from the Vulgate
 - List has 236 entries
- Hosts can have multiple members
- c.f. rfc2100



Database schema

- Almost completely generic
- Very loose relationship to the client

pgbfprod=> \dt+

List of relations					
Schema	Name	Туре	0wner	Size	Description
4	· · · · · · · · · · · · · · · · · · ·	+	+		+
public	alerts	table	pgbuildfarm	56 kB	
public	build status	table	pgbuildfarm	12 GB	
public	build status log	table	pgbuildfarm	556 GB	İ
public	build status recent 500	table	pgbuildfarm	99 MB	
public	buildsystems	table	pgbuildfarm	176 kB	
public	dashboard last modified	table	pgbuildfarm	48 kB	
public	dashboard mat	table	pgbuildfarm	504 kB	
public	latest snapshot	table	pgbuildfarm	248 kB	
public	nrecent failures	table	pgbuildfarm	144 kB	
public	personality	table	pgbuildfarm	720 kB	
(10 rows))	•			



buildsystems

- One row per buildfarm member
- Contains name, owner info, secret, etc.
- Normally the only table you might need to update





personality

• Contains updates to member personality, i.e. compiler and OS version





build_status

- One row per build
- Second largest table
- Contains stage at which build failed, or 'OK'
- Contains log from any failure





build_status_log

- Largest table (by far)
- One row for every stage of every build, including the log
- Badly needs to be partitioned



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build_status_recent_500

- Extract from build_status
- Speeds up queries that would be much slower if fetching from build_status
- Inserts by trigger
- Periodically purged by cron job





dashboard_mat

- Home grown materialized view that feeds the dashboard page
- Refreshed every time there is a new build reported

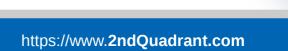


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nrecent_failures

- Home grown materialized view of failures
- Feeds the failures page
- Refreshed every time a failure is reported





latest_snapshot

- Extract from build_status
- Used for members page
- One row per member / branch
- Maintained by trigger





dashboard_last_modified

- One row table
- Used for setting cache headers on dashboard page





alerts

- Used for sending email alerts of missing builds if requested by the user
- This functionality is disabled by default in the test server



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Using your own repo

- On the server (as pgbuildfarm):
 - cd /home/pgblocal
 - rm -rf postgresql.git
 - git clone --bare -q <your-repo> postgresql.git





Setting up the client

- In the config file
 - Point scm_repo to the right git repo
 - Point target to new buildfarm server
 - Set branches_to_build to a regular expression
- Other good config settings
 - Turn off git_keep_mirror
 - Turn on use_vpath





Test everything is OK

./run_branches.pl --run-all --config myconfig --test \
-only-steps "configure make check" HEAD





Register the new animal

- Via your new web site
- Then login to the machine/database to run the approval process





Add credentials to your config file

• The **animal** and **secret** settings





Run for real

• ./run_branches.pl --run-all --config myconfig





Demo!

- Git repo: https://bitbucket.org/adunstan/pgdev-demo.git
- Server: http://ec2-18-221-185-22.us-east-2.compute.amazonaws.com/cgi-bin/show_status.pl
 - a.k.a. https://bit.ly/2wslX1a
- Commits: local machine
- Buildfarm client: another EC2 instance
- Above URLS will disappear shortly after this session



Questions?

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