

Fig.1 Concept of PGCluster-II

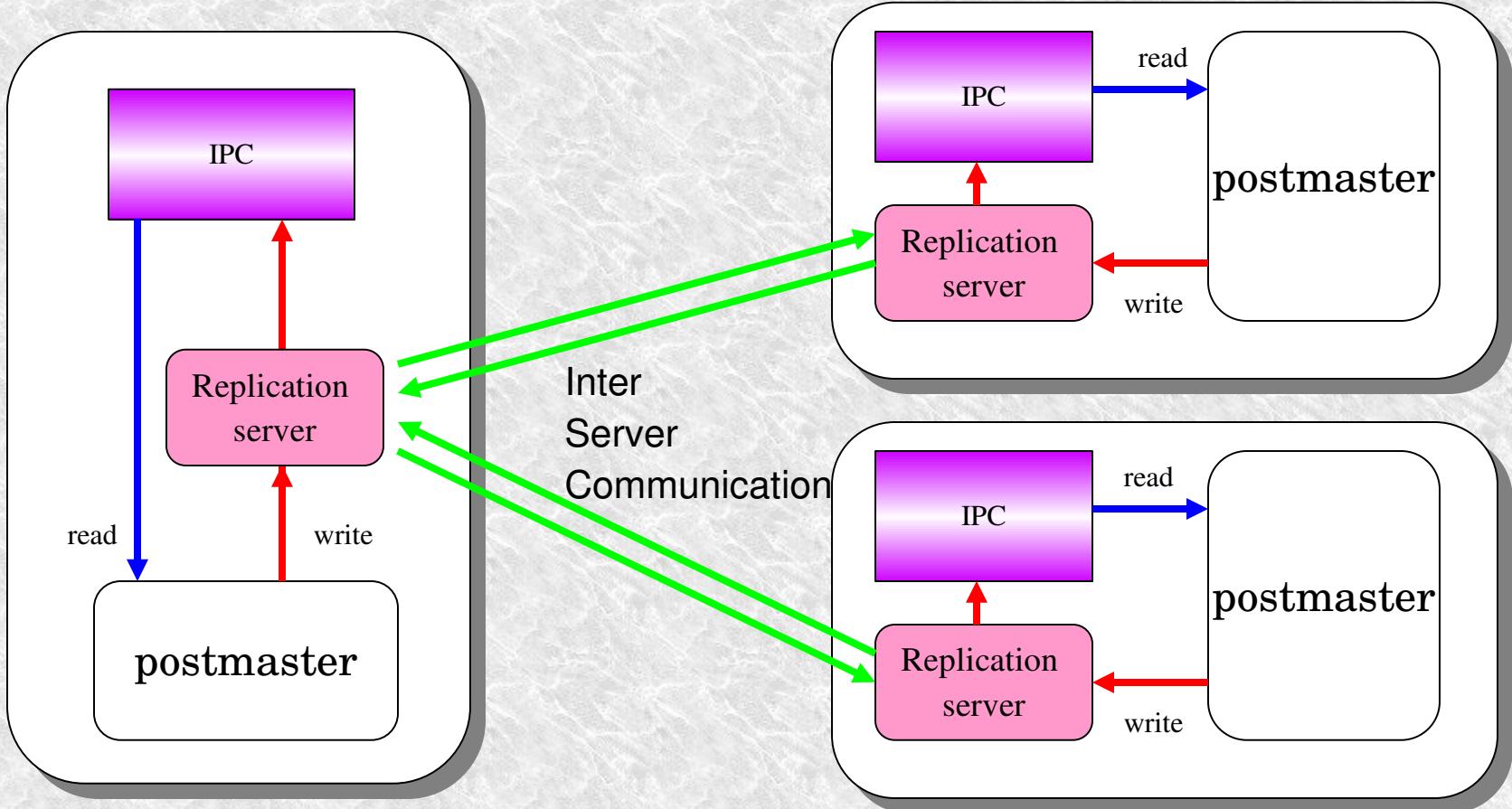


Fig.2 Server structure

# Table 1. Patch point of semaphore

Interface function	Source	Target function
PGReserveSemaphores()	storage/ ipc/ ipci.c	CreateSharedMemoryAndSemaphore
PGSemaphoreCreate()	storage/ lmgr/ spin.c	SpinlockSemas()
PGSemaphoreReset()	storage/ lmgr/ proc.c	ProcCancelWaitForSignal() LockWaitCancel()
PGSemaphoreLock()	storage/ lmgr/ lwlock.c storage/ lmgr/ proc.c	LWLockAcquire() ProcSleep() ProcWaitForSignal()
PGSemaphoreUnlock()	storage/ lmgr/ lwlock.c storage/ lmgr/ proc.c	LWLockAcquire() LWLockRelease() ProcWakeUp() CheckDeadLock() ProcSendSignal()
	storage/ lmgr/ spin.c	s_unlock_sema()
PGSemaphoreTryLock()	storage/ lmgr/ spin.c	tas_sema()

6 delegate functions

Called 14 functions

# Table 2. Patch point of shared memory

BgWriterShmem	postmaster/bgwriter.c	BackgroundWriterMain() BgWriterShmemInit()				
MultiXactState	access/transam/multixact.c	GetNewMultiXactId() MultiXactShmemInit() StartupMultiXact() MultiXactSetNextMXact() MultiXactAdvanceNextMXact() TruncateMultiXact()	BufferDescriptors	storage/buffer/buf_init.c storage/buffer/bufmgr.c storage/buffer/freelist.c	InitBufferPool() ReadBuffer() PinBuffer() StrategyGetBuffer() StrategyFreeBuffer()	
			BufferBlocks	storage/buffer/buf_init.c		
			StrategyControl	storage/buffer/freelist.c	StrategyGetBuffer() StrategyFreeBuffer() StrategyInitialize()	
			FreeSpaceMap	storage/freespace/freespace.c	InitFreeSpaceMap() delete_fsm_rel() realloc_fsm_rel() link_fsm_usage() unlink_fsm_usage() link_fsm_rel_storage() unlink_fsm_rel_storage() compact_fsm_storage() push_fsm_rels_after()	
			PMSignalFlags	storage/ipc/pmsignal.c	PMSignalInit() SendPostmasterSignal() CheckPostmasterSignal()	
XLogCtl	access/transam/xlog.c	XLogInsert() AdvanceXLogInsertBuffer() XLogWrite() XLOGShmemInit()	procArray	storage/ipc/procarray.c	CreateSharedProcArray() ProcArrayAdd() ProcArrayRemove()	

15 pointers

Called from 50 functions