

Buildfarm Client as a Development Tool

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"My code broke the buildfarm"

• "I ran make check."



The buildfarm tests lots of things

- More than anyone usually runs by hand
- More than most automated testers too
- Multiple locales
- TAP tests
- Odd corners (PLs, ECPG)
- Non-core modules (e.g. FDWs)
- Cross-version pg_upgrade
- Docs



Example: prion

- SCM-checkout
- Configure
- Make
- Check
- Contrib
- TestModules
- Install
- ContribInstall
- TestModulesInstall
- pg upgradeCheck
- test-decoding-check
- initdbCheck
- pg_archivecleanupCheck
- pg_basebackupCheck
- pg configCheck
- pg controldataCheck
- pg ctlCheck
- pg dumpCheck
- pg_resetwalCheck
- pg rewindCheck
- pgbenchCheck
- scriptsCheck

- recoveryCheck
- subscriptionCheck
- authenticationCheck
- Initdb-C
- InstallCheck-C
- IsolationCheck
- PLCheck-C
- ContribCheck-C
- TestModulesCheck-C
- Initdb-en US.iso885915
- InstallCheck-en US.iso885915
- PLCheck-en US.iso885915
- ContribCheck-en_US.iso885915
- TestModulesCheck-en_US.iso885915
- Initdb-en US.utf8
- InstallCheck-en US.utf8
- InstallCheck-ICU-en US.utf8
- PLCheck-en US.utf8
- ContribCheck-en_US.utf8
- TestModulesCheck-en_US.utf8
- ECPG-Check
- find-typedefs



Normal operation

- Check out source
 - Is the source clean?
- Has there been a change since last run?
- Build and run tests
- Update state
- Upload results to server



Test Mode

- Check out source
 - Is the source clean?
- Has there been a change since last run?
- Build and run tests
- Update state
- Upload results to server

From-Source mode

- Get source location from command line
 - Or possibly config file
- Check out source
 - Is the source clean?
- Has there been a change since last run?
- Build and run tests
- Update state
- Upload results to server



Two ways to run from source

- -- from-source
 - Works best if you use vpath builds
 - Enable use vpath in the config file
- -- from-source-clean
 - Runs make distclean or MSVC equivalent first
 - Fails if use vpath is set
 - Fails on Unix if there is no Gnumakefile
 - Works well on MSVC builds



Using the two modes together

- Don't use vpath
- First time around use -- from-source
- On later runs use --from-source-clean



Grab a copy of the code

- mkdir -p /path/to/bfclient
- cd /path/to/bfclient
- wget https://buildfarm.postgresql.org/do wnloads/latest-client.tgz
- tar --strip-components=1 -zxf latest-client.tgz



Or get it from git

- mkdir -p /path/to/bfclient
- cd /path/to/bfclient
- git clone https://github.com/PGBuildFarm/clie nt-code.git



Check requirements

- cp build-farm.conf.sample buildfarm.conf
- ./run_build.pl --test
 - Install needed software
 - Or remove requirement in config file
 - See config opts section



Run against your code

./run_build.pl --from-source /path/to/pgsource



Run in your code directory

- cd /path/to/pgsource
- cp /path/to/bfclient/buildfarm.conf.sample build-farm.conf
- mkdir buildroot



Tell git to ignore this stuff

- echo /build-farm.conf >> \.git/info/exclude
- echo /buildroot >> \.git/info/exclude



Edit config file

Uncomment this line: \$PGBuild::Options::from_source = \$confdir;

```
    Change these two settings:
buildroot => "$confdir/buildroot",
use vpath => 'true',
```



... and just run

- /path/to/bfclient/run_build.pl
- Default branch name is HEAD
 - git branch is ignored
 - Might not be a git repo at all



Useful alias

- git config --global alias.bfclean \
 "clean -e /buildroot -e /build-farm.conf"
- git bfclean -dfx



Build artefacts

- buildroot/{branchname}/pgsql.build
 - if it's a vpath build
- buildroot/{branchname}/inst
- Always cleared away at the start of a run
- Normally cleared away at the end of a run
 - Change with --keepall option



Using the installation directory

```
echo "unix_socket_directories =
'/tmp/'" >> data-C/postgresql.conf
bin/pg_ctl -D data-C/ -l logfile
start
bin/createuser -U buildfarm -s $USER
bin/createdb
```

I have these in a shell function



Using the build directory

- If it's a vpath build
 - cd buildroot/{branchname}/pgsql.build
- make and other commands just work
- For MSVC, vcregress works, but build doesn't
 - Needs proper environment settings



Log files

- One per step
- Normally in buildroot/{branch}/{animal}.lastrunlogs
- For from-source builds in buildroot/{branch}/ {animal}.fromsource-logs
- Cleaned out at the start of a run



Tweaking log file

- Change animal name
 - Anything you like as it's not going to send to the server
 - Name is used in log file destination and messages
- Change the base port setting
 - Don't conflict with other animals
- Enable TAP tests



Config file and buildroot can go anywhere

- I find it convenient to colocate them with the code
- /path/to/run_build.pl --config /path/to/config-file --fromsource /path/to/sourcecode



Client installation can go anywhere

- Requires version 8 client
- Can link from a directory in your PATH
 - ln -s /path/to/buildfarm/*.pl \
 /usr/local/bin
 - Requires setting BFLIB=/path/to/buildfarm
 - Directory with PGBuild



Controlling what's run

- Use --skip-steps or --only-steps
- Can only use one
- Space separated list of step names



List of steps for filters

- make
- check
- make-contrib
- make-doc
- testmodules
- install
- install-check
- contrib-install-check

- pl-install-check
- installcheck-collate-\$locale
- installcheck-icu
- isolation-check
- pg_upgrade-xversion-check
- test-decoding-check
- testmodules-install-check
- ecpg-check



TAP test steps for filters

- bin-check
- misc-check
- {testname}-check
 - Named after directory
 - e.g. recovery-check, initdb-check



Filtering regression tests

- -- schedule filename
- --tests "test1 test2"
- Not for MSVC builds



Setting up for Valgrind

- Adjust config file
 - use valgrind => 'true',
 - In config_env section
 - CFLAGS => "-fno-omit-frame-pointer -00 -fPIC",
 - CPPFLAGS => "-DUSE_VALGRIND",
 - Default valgrind options probably OK
 - Turn off --enable-cassert



Running with valgrind

- doesn't operate for check step or TAP tests
- isolation check step takes 4+ hours
- install check takes over 1hr
- Use --tests or --schedule
- Use --only-steps



Typedefs

- Enable in config file
- Or on command line with --find-typedefs
- Output is in typedefs.log
- Merge with output from buildfarm server
 - https://buildfarm.postgresql.org/cgi-bin/typedefs.pl
- Remove duplicates for slightly faster performance
- pgindent --typedefs typedefs-file



Running in a Docker container

- git clone https://github.com/PGBuildfarm/Dockerfiles.git \
 bf-docker
- cd bf-docker
- Recipes for Ubuntu, Fedora, Alpine
- docker build --rm --tag bf-f28 -f Dockerfile.fedora-28 .
- mkdir buildroot
- docker run --rm -v `pwd`/buildroot:/app/buildroot bf-f28 \
 cp build-farm.conf.sample buildroot/build-farm.conf
- docker run --rm -v `pwd`/buildroot:/app/buildroot bf-f28 \
 run_build.pl --config buildroot/build-farm.conf \
 --test



Run your source with docker

- edit config file
 - use vpath builds
 - set TZ

```
    docker run --rm \
        -v `pwd`/buildroot:/app/buildroot \
        -v /path/to/src:/app/pgsrc \
        run_build.pl \
        --config buildroot/build-farm.conf \
        -from-source /app/pgsrc
```



The buildfarm client is a useful tool in the hands of developers and can make many complex tasks simpler.

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